

Elementary Standards

Students in kindergarten through fifth grade begin to develop an understanding of the four disciplinary core ideas: physical sciences; life sciences; earth and space sciences; and engineering, technology, and applications of science. In the earlier grades, students begin by recognizing patterns and formulating answers to questions about the world around them. By the end of fifth grade, students are able to demonstrate grade-appropriate proficiency in gathering, describing, and using information about the natural and designed world(s). The performance expectations in elementary school grade bands develop ideas and skills that will allow students to explain more complex phenomena in the four disciplines as they progress to middle school and high school. While the performance expectations shown in kindergarten through fifth grade couple particular practices with specific disciplinary core ideas, instructional decisions should include use of many practices that lead to the performance expectations.



Kindergarten

The performance expectations in kindergarten help students formulate answers to questions such as: "What happens if you push or pull an object harder? Where do animals live and why do they live there? What is the weather like today and how is it different from yesterday?" Kindergarten performance expectations include PS2, PS3, LS1, ESS2, ESS3, and ETS1 Disciplinary Core Ideas from the NRC Framework. Students are expected to develop understanding of patterns and variations in local weather and the purpose of weather forecasting to prepare for, and respond to, severe weather. Students are able to apply an understanding of the effects of different strengths or different directions of pushes and pulls on the motion of an object to analyze a design solution. Students are also expected to develop understanding of what plants and animals (including humans) need to survive and the relationship between their needs and where they live. The crosscutting concepts of patterns; cause and effect; systems and system models; interdependence of science, engineering, and technology; and influence of engineering, technology, and science on society and the natural world are called out as organizing concepts for these disciplinary core ideas. In the kindergarten performance expectations, students are expected to demonstrate grade-appropriate proficiency in asking questions, developing and using models, planning and carrying out investigations, analyzing and interpreting data, designing solutions, engaging in argument from evidence, and obtaining, evaluating, and communicating information. Students are expected to use these practices to demonstrate understanding of the core ideas.

K.Forces and Interactions: Pushes and Pulls

K.Forces and Interactions: Pushes and Pulls		
Students who demonstrate understanding can:		
K-PS2-1. Plan and conduct an investigation	n to compare the effects of different strengths or di	fferent directions of pushes
	ject. [Clarification Statement: Examples of pushes or pulls could include	
a person pushing an object, a person stopping	a rolling ball, and two objects colliding and pushing on each other.] [Assess	ment Boundary: Assessment is limited to
5	s, but not both at the same time. Assessment does not include non-contact	pushes or pulls such as those produced by
magnets.]		
-	esign solution works as intended to change the spee	-
	Statement: Examples of problems requiring a solution could include having	
	wn other objects. Examples of solutions could include tools such as a ramp	
speed.]	marble or ball to turn.] [Assessment Boundary: Assessment does not includ	le friction as a mechanism for change in
	loped using the following elements from the NRC document A Framework f	for K-12 Science Education:
Science and Engineering Practices	Disciplinary Core Ideas	Crosscutting Concepts
Planning and Carrying Out Investigations	PS2.A: Forces and Motion	Cause and Effect
Planning and carrying out investigations to answer questions or	 Pushes and pulls can have different strengths and directions. (K- 	 Simple tests can be designed to
test solutions to problems in K-2 builds on prior experiences	PS2-1),(K-PS2-2)	gather evidence to support or refute
and progresses to simple investigations, based on fair tests,	 Pushing or pulling on an object can change the speed or direction 	student ideas about causes. (K-PS2-
 which provide data to support explanations or design solutions. With guidance, plan and conduct an investigation in 	of its motion and can start or stop it. (K-PS2-1),(K-PS2-2) PS2.B: Types of Interactions	1),(K-PS2-2)
collaboration with peers. (K-PS2-1)	 When objects touch or collide, they push on one another and can 	
Analyzing and Interpreting Data	change motion. (K-PS2-1)	
Analyzing data in K-2 builds on prior experiences and	PS3.C: Relationship Between Energy and Forces	
progresses to collecting, recording, and sharing observations.	 A bigger push or pull makes things speed up or slow down more 	
 Analyze data from tests of an object or tool to determine if 	quickly. (secondary to K-PS2-1)	
it works as intended. (K-PS2-2)	ETS1.A: Defining Engineering Problems	
	 A situation that people want to change or create can be approached as a problem to be solved through engineering. Such 	
Connections to Nature of Science	problems may have many acceptable solutions. <i>(secondary to K-</i>	
connections to Nature of Science	PS2-2)	
Scientific Investigations Use a Variety of Methods		
 Scientists use different ways to study the world. (K-PS2-1) 		
Connections to other DCIs in kindergarten: K.ETS1.A (K-PS2-2); K.ETS1.B (K-PS2-2)		
	.PS2.A (K-PS2-1),(K-PS2-2); 3.PS2.B (K-PS2-1); 4.PS3.A (K-PS2-1); 4.ET	S1.A (K-PS2-2)
Common Core State Standards Connections:		
ELA/Literacy – RI.K.1 With prompting and support, ask and answer gues	tions shout key dataile in a text $(K, BC2, 2)$	
 RI.K.1 With prompting and support, ask and answer questions about key details in a text. (<i>K-PS2-2</i>) W.K.7 Participate in shared research and writing projects (e.g., explore a number of books by a favorite author and express opinions about them). (K-PS2-1) 		
SLK.3 Ask and answer questions in order to seek help, get information, or clarify something that is not understood. (<i>K</i> - <i>P</i> C2)		
Mathematics –		
MP 2 Reason abstractly and quantitatively (K-PS2-1)		

MP.2

K.MD.A.1

Reason abstractly and quantitatively. (K-PS2-1) Describe measurable attributes of objects, such as length or weight. Describe several measurable attributes of a single object. (K-PS2-1) Directly compare two objects with a measurable attribute in common, to see which object has "more of"/"less of" the attribute, and describe the difference. (K-PS2-1) K.MD.A.2

*The performance expectations marked with an asterisk integrate traditional science content with engineering through a Practice or Disciplinary Core Idea. The section entitled "Disciplinary Core Ideas" is reproduced verbatim from A Framework for K-12 Science Education: Practices, Cross-Cutting Concepts, and Core Ideas. Integrated and reprinted with permission from the National Academy of Sciences.

K.Interdependent Relationships in Ecosystems: Animals, Plants, and Their Environment

K.Interdependent Relationships in Ecosystems: Animals, Plants, and Their Environment

Students who demonstrate understanding can:

- K-LS1-1. Use observations to describe patterns of what plants and animals (including humans) need to survive. [Clarification Statement: Examples of patterns could include that animals need to take in food but plants do not; the different kinds of food needed by different types of animals; the requirement of plants to have light; and that all living things need water.]
 K-ESS2-2. Construct an argument supported by evidence for how plants and animals (including humans) can change the environment to meet their needs. [Clarification Statement: Examples of plants and animals changing their environment could include a squirrel digs in the ground to hide its food and tree roots can break concrete.]
 K-ESS3-1. Use a model to represent the relationship between the needs of different plants or animals (including humans)
- **A-ESS-1.** Use a model to represent the relationship between the needs of different plants or animals (including humans) and the places they live. [Clarification Statement: Examples of relationships could include that deer eat buds and leaves, therefore, they usually live in forested areas, and grasses need sunlight so they often grow in meadows. Plants, animals, and their surroundings make up a system.]
- K-ESS3-3. Communicate solutions that will reduce the impact of humans on the land, water, air, and/or other living things in the local environment.* [Clarification Statement: Examples of human impact on the land could include cutting trees to produce paper and using resources to produce bottles. Examples of solutions could include reusing paper and recycling cans and bottles.]

The performance expectations above were developed using the following elements from the NRC document <i>A Framework for K-12 Science Education</i> :			
Science and Engineering Practices	Disciplinary Core Ideas	Crosscutting Concepts	
 Developing and Using Models Modeling in K-2 builds on prior experiences and progresses to include using and developing models (i.e., diagram, drawing, physical replica, diorama, dramatization, or storyboard) that represent concrete events or design solutions. Use a model to represent relationships in the natural world. (K-ESS3-1) Analyzing and Interpreting Data Analyzing data in K-2 builds on prior experiences and progresses to collecting, recording, and sharing observations. Use observations (firsthand or from media) to describe patterns in the natural world in order to answer scientific questions. (K-LS1-1) Engaging in Argument from Evidence Engaging in argument from evidence in K-2 builds on prior experiences and progresses to comparing ideas and representations about the natural and designed world(s). Construct an argument with evidence to support a claim. (K-ESS2-2) Obtaining, Evaluating, and Communicating Information Obtaining, evaluating, and communicating information in K-2 builds on prior experiences and uses observations and texts to communicate solutions with others in oral and/or written forms using models and/or drawings that provide detail about scientific ideas. (K-ESS3-3) 	 LS1.C: Organization for Matter and Energy Flow in Organisms All animals need food in order to live and grow. They obtain their food from plants or from other animals. Plants need water and light to live and grow. (K-LS1-1) ESS2.E: Biogeology Plants and animals can change their environment. (K-ESS2-2) ESS3.A: Natural Resources Living things need water, air, and resources from the land, and they live in places that have the things they need. Humans use natural resources for everything they do. (K-ESS3-1) ESS3.C: Human Impacts on Earth Systems Things that people do to live comfortably can affect the world around them. But they can make choices that reduce their impacts on the land, water, air, and other living things. (secondary to K-ESS2-2), (K-ESS3-3) ETS1.B: Developing Possible Solutions Designs can be conveyed through sketches, drawings, or physical models. These representations are useful in communicating ideas for a problem's solutions to other people. (secondary to K-ESS3-3) 	 Patterns Patterns in the natural and human designed world can be observed and used as evidence. (K-LS1-1) Cause and Effect Events have causes that generate observable patterns. (K-ESS3-3) Systems and System Models Systems in the natural and designed world have parts that work together. (K-ESS2-2), (K-ESS3-1) 	
Connections to other DCIs in kindergarten: K.ETS1.A (K-ESS3-3			
	5S3-1); 2.LS2.A (K-LS1-1); 2.ETS1.B (K-ESS3-3); 3.LS2.C (K-LS1-1); 3	3.LS4.B (K-LS1-1); 4.ESS2.E (K-ESS2-2);	
4.ESS3.A (K-ESS3-3); 5.LS1.C (K-LS1-1); 5.LS2.A (K-LS1-1),(K-ESS3-1); 5.ESS2.A (K-ESS2-2),(K-ESS3-1); 5.ESS3.C (K-ESS3-3) <i>Common Core State Standards Connections:</i> <i>ELA/Literacy</i> –			
 RI.K.1 With prompting and support, ask and answer questions about key details in a text. (K-ESS2-2) W.K.1 Use a combination of drawing, dictating, and writing to compose opinion pieces in which they tell a reader the topic or the name of the book they are writing about and 			
W.K.1 Use a combination of drawing, dictating, and writing to compose opinion pieces in which they tell a reader the topic or the name of the book they are writing about and state an opinion or preference about the topic or book. (K-ESS2-2)			
W.K.2 Use a combination of drawing, dictating, and writing to compose informative/explanatory texts in which they name what they are writing about and supply some information about the topic. (<i>K-ESS2-2</i>),(<i>K-ESS3-3</i>)			
K.7 Participate in shared research and writing projects (e.g., explore a number of books by a favorite author and express opinions about them). (K-LS1-1)			
SL.K.5 Add drawings or other visual displays to descriptions as desired to provide additional detail. <i>(K-ESS3-1)</i>			
Mathematics – MP.2 Reason abstractly and quantitatively. (K-ESS3-1)			
MP.2 Reason abstractly and quantitatively. (<i>K-ESS3-1</i>) MP.4 Model with mathematics. (<i>K-ESS3-1</i>)			
K.CC Counting and Cardinality <i>(K-ESS3-1)</i>			

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Chadanta a la demonstrata un devotas d'un serve			
Students who demonstrate understanding can: K-PS3-1. Make observations to determine the effect of sunlight on Earth's surface. [Clarification Statement: Examples of Earth's surface could include sand, soil, rocks, and water] [Assessment Boundary: Assessment of temperature is limited to relative measures such as warmer/cooler.]			
K-PS3-2. Use tools and materials to design and b	uild a structure that will reduce the warming	g effect of sunlight on an area.*	
[Clarification Statement: Examples of structures could include umbrellas, canopies, and tents that minimize the warming effect of the sun.] K-ESS2-1. Use and share observations of local weather conditions to describe patterns over time. [Clarification Statement: Examples of qualitative observations could include descriptions of the weather (such as sunny, cloudy, rainy, and warm); examples of quantitative observations could include numbers of sunny, windy, and rainy days in a month. Examples of patterns could include that it is usually cooler in the morning than in the afternoon and the number of sunny days versus cloudy days in different months.] [Assessment Boundary: Assessment of quantitative observations limited to whole numbers and relative measures such as warmer/cooler.]			
K-ESS3-2. Ask questions to obtain information abo severe weather.* [Clarification Statement: Emph		epare for, and respond to,	
	ng the following elements from the NRC document A Framework	for K-12 Science Education:	
Science and Engineering Practices	Disciplinary Core Ideas	Crosscutting Concepts	
<section-header><section-header><section-header><text><text><section-header><text><text><text><text><text><text></text></text></text></text></text></text></section-header></text></text></section-header></section-header></section-header>	 PS3.B: Conservation of Energy and Energy Transfer Sunlight warms Earth's surface. (K-PS3-1),(K-PS3-2) ESS2.D: Weather and Climate Weather is the combination of sunlight, wind, snow or rain, and temperature in a particular region at a particular time. People measure these conditions to describe and record the weather and to notice patterns over time. (K-ESS2-1) ESS3.B: Natural Hazards Some kinds of severe weather are more likely than others in a given region. Weather scientists forecast severe weather so that the communities can prepare for and respond to these events. (K-ESS3-2) ETS1.A: Defining and Delimiting an Engineering Problem Asking questions, making observations, and gathering information are helpful in thinking about problems. <i>(secondary to K-ESS3-2)</i> 	 Patterns Patterns in the natural world can be observed, used to describe phenomena, and used as evidence. (K-ESS2-1) Cause and Effect Events have causes that generate observable patterns. (K-PS3-1),(K-PS3-2),(K-ESS3-2) Connections to Engineering, Technology, and Applications of Science Interdependence of Science, Engineering, and Technology People encounter questions about the natural world every day. (K-ESS3-2) Influence of Engineering, Technology, and Science on Society and the Natural World People depend on various technologies in their lives; human life would be very different without technology. (K-ESS3-2) 	
Scientific Investigations Use a Variety of Methods Scientists use different ways to study the world. (K-PS3-1) Science Knowledge is Based on Empirical Evidence Scientists look for patterns and order when making observations 			
about the world. (K-ESS2-1) Connections to other DCIs in kindergarten: K.ETS1.A (K-PS3-2),(K-ESS3-2). K.FTS1.B (K-PS3-2)		
Articulation of DCIs across grade-levels: 1.PS4.B (K-PS3-1), (K-PS3-2); 2.ESS1.C (K-ESS3-2); 2.ESS2.A (K-ESS2-1); 2.ETS1.B (K-PS3-2); 3.ESS2.D (K-PS3-1), (K-ESS2-1); 3.ESS3.B			
(K-ESS3-2); 4.ESS2.A (K-ESS2-1); 4.ESS3.B (K-ESS3-2); 4.ETS1.A (K-PS3-2) Common Core State Standards Connections:			
ELA/Literacy – RI.K.1 With prompting and support, ask and answer questions about key details in a text. (K-ESS3-2) W.K.7 Participate in shared research and writing projects (e.g., explore a number of books by a favorite author and express opinions about them). (K-PS3-1),(K-PS3-2),(K-ESS2-1)			
SL.K.3 Ask and answer questions in order to seek help, get information, or clarify something that is not understood. (K-ESS3-2) Mathematics –			
MP.2 Reason abstractly and quantitatively. (K-ESS2-1) MP.4 Model with mathematics. (K-ESS2-1), (K-ESS3-2)			
K.CC Counting and Cardinality (<i>K-E5S3-2</i>)			
 K.CC.A Know number names and the count sequence. (K-ESS2-1) K.MD.A.1 Describe measurable attributes of objects, such as length or weight. Describe several measurable attributes of a single object. (K-ESS2-1) 			
K.MD.A.2 Directly compare two objects with a measurable attribute in common, to see which object has "more of"/"less of" the attribute, and describe the difference. (K-PS3-1),(K-PS3-2)			
K.MD.B.3 Classify objects into given categories; count the number of ol	ojects in each category and sort the categories by coullt. (N-ESS	< 1j	

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K.Weather and Climate



First Grade

The performance expectations in first grade help students formulate answers to questions such as: "What happens when materials vibrate? What happens when there is no light? What are some ways plants and animals meet their needs so that they can survive and grow? How are parents and their children similar and different? What objects are in the sky and how do they seem to move?" First grade performance expectations include PS4, LS1, LS3, and ESS1 Disciplinary Core Ideas from the NRC Framework. Students are expected to develop understanding of the relationship between sound and vibrating materials as well as between the availability of light and ability to see objects. The idea that light travels from place to place can be understood by students at this level through determining the effect of placing objects made with different materials in the path of a beam of light. Students are also expected to develop understanding of how plants and animals use their external parts to help them survive, grow, and meet their needs as well as how behaviors of parents and offspring help the offspring survive. The understanding is developed that young plants and animals are like, but not exactly the same as, their parents. Students are able to observe, describe, and predict some patterns of the movement of objects in the sky. The crosscutting concepts of patterns; cause and effect; structure and function; and influence of engineering, technology, and science on society and the natural world are called out as organizing concepts for these disciplinary core ideas. In the first grade performance expectations, students are expected to demonstrate grade-appropriate proficiency in planning and carrying out investigations, analyzing and interpreting data, constructing explanations and designing solutions, and obtaining, evaluating, and communicating information. Students are expected to use these practices to demonstrate understanding of the core ideas.

1.Waves: Light and Sound

Students who demonstrate understanding can:

- 1-PS4-1. Plan and conduct investigations to provide evidence that vibrating materials can make sound and that sound can make materials vibrate. [Clarification Statement: Examples of vibrating materials that make sound could include tuning forks and plucking a stretched string. Examples of how sound can make matter vibrate could include holding a piece of paper near a speaker making sound and holding an object near a vibrating tuning fork.]
- **1-PS4-2.** Make observations to construct an evidence-based account that objects can be seen only when illuminated. [Clarification Statement: Examples of observations could include those made in a completely dark room, a pinhole box, and a video of a cave explorer with a flashlight. Illumination could be from an external light source or by an object giving off its own light.]
- 1-PS4-3. Plan and conduct an investigation to determine the effect of placing objects made with different materials in the path of a beam of light. [Clarification Statement: Examples of materials could include those that are transparent (such as clear plastic), translucent (such as wax paper), opaque (such as cardboard), and reflective (such as a mirror).] [Assessment Boundary: Assessment does not include the speed of light.]

1-PS4-4. Use tools and materials to design and build a device that uses light or sound to solve the problem of

communicating over a distance.* [Clarification Statement: Examples of devices could include a light source to send signals, paper cup and string "telephones," and a pattern of drum beats.] [Assessment Boundary: Assessment does not include technological details for how communication devices work.] The performance expectations above were developed using the following elements from the NRC document *A Framework for K-12 Science Education*:

The performance expectations above were developed using the following elements from the fixed document <i>of the 12 obline Education</i> .			
Scie	nce and Engineering Practices	Disciplinary Core Ideas	Crosscutting Concepts
Planning and test solutions and progress which provid • Plan and data to s question Constructin Constructin Constructin Constructin on prior expe and ideas in phenomena a • Make ob: an evide 2) • Use tools solves a Scientific In	A Carrying Out Investigations I carrying out investigations to answer questions or is to problems in K–2 builds on prior experiences ses to simple investigations, based on fair tests, le data to support explanations or design solutions. (conduct investigations collaboratively to produce serve as the basis for evidence to answer a . (1-PS4-1),(1-PS4-3) ng Explanations and Designing Solutions explanations and designing solutions in K–2 builds eriences and progresses to the use of evidence constructing evidence-based accounts of natural and designing solutions. servations (firsthand or from media) to construct nce-based account for natural phenomena (1-PS4- s and materials provided to design a device that specific problem. (1-PS4-4) Connections to Nature of Science Investigations Use a Variety of Methods investigations begin with a question. (1-PS4-1)	 PS4.A: Wave Properties Sound can make matter vibrate, and vibrating matter can make sound. (1-PS4-1) PS4.B: Electromagnetic Radiation Objects can be seen if light is available to illuminate them or if they give off their own light. (1-PS4-2) Some materials allow light to pass through them, others allow only some light through and others block all the light and create a dark shadow on any surface beyond them, where the light cannot reach. Mirrors can be used to redirect a light beam. (Boundary: The idea that light travels from place to place is developed through experiences with light sources, mirrors, and shadows, but no attempt is made to discuss the speed of light.) (1-PS4-3) PS4.C: Information Technologies and Instrumentation People also use a variety of devices to communicate (send and receive information) over long distances. (1-PS4-4) 	Cause and Effect Simple tests can be designed to gather evidence to support or refute student ideas about causes. (1-PS4-1),(1-PS4-2),(1-PS4-3) Connections to Engineering, Technology, and Applications of Science Influence of Engineering, Technology, and Science, on Society and the Natural World People depend on various technologies in their lives; human life would be very different without technology. (1-PS4-4)
 Scientists 	s use different ways to study the world. (1-PS4-1)		
	to other DCIs in first grade: N/A		
Articulation of	of DCIs across grade-levels: K.ETS1.A (1-PS4-4); 2.	PS1.A (1-PS4-3); 2.ETS1.B (1-PS4-4); 4.PS4.C (1-PS4-4); 4.PS	54.B (1-PS4-2); 4.ETS1.A (1-PS4-4)
Common Core State Standards Connections: ELA/Literacy – W.1.2 Write informative/explanatory texts in which they name a topic, supply some facts about the topic, and provide some sense of closure. (1-PS4-2) W.1.7 Participate in shared research and writing projects (e.g., explore a number of "how-to" books on a given topic and use them to write a sequence of instructions). (1-PS4- 1),(1-PS4-2),(1-PS4-3),(1-PS4-4)			
W.1.8 With guidance and support from adults, recall information from experiences or gather information from provided sources to answer a question. (1-PS4-1),(1-PS4-2),(1-PS4-3)			
	SL.1.1 Participate in collaborative conversations with diverse partners about grade 1 topics and texts with peers and adults in small and larger groups. (1-PS4-1),(1-PS4-2),(1-PS4-3)		
Mathematics – MP.5 Use appropriate tools strategically. (1-P54-4) 1.MD.A.1 Order three objects by length; compare the lengths of two objects indirectly by using a third object. (1-P54-4) 1.MD.A.2 Express the length of an object as a whole number of length units, by layering multiple copies of a shorter object (the length unit) end to end; understand that the length massurement of a object is the number of came-size length units that can a coverdance. (1-P54-4)			

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1.Structure, Function, and Information Processing			
Students who demonstrate understanding			
1-LS1-1. Use materials to design a s	plution to a human problem by mimicking how plants a	nd/or animals use their external	
parts to help them survive,	grow, and meet their needs.* [Clarification Statement: Examples	of human problems that can be solved by	
	d include designing clothing or equipment to protect bicyclists by mimicking turt		
stabilizing structures by mimicking anim by mimicking eyes and ears.]	al tails and roots on plants; keeping out intruders by mimicking thorns on branch	nes and animal quills; and, detecting intruders	
	o determine patterns in behavior of parents and offspri		
	atterns of behaviors could include the signals that offspring make (such as crying	g, cheeping, and other vocalizations) and the	
	ng, comforting, and protecting the offspring).] ruct an evidence-based account that young plants and	animals are like, but not exactly	
	n Statement: Examples of patterns could include features plants or animals shar he same shape but can differ in size; and, a particular breed of dog looks like its		
	es not include inheritance or animals that undergo metamorphosis or hybrids.]	parents but is not exactly the same.]	
	vere developed using the following elements from the NRC document A Framework	ork for K-12 Science Education.	
Science and Engineering Practices	Disciplinary Core Ideas	Crosscutting Concepts	
Constructing Explanations and Designing Solution	ns LS1.A: Structure and Function	Patterns	
Constructing explanations and designing solutions in K-		 Patterns in the natural world can be 	
builds on prior experiences and progresses to the use of		observed, used to describe phenomena,	
evidence and ideas in constructing evidence-based according to the second secon		and used as evidence. (1-LS1-2),(1-LS3-	
of natural phenomena and designing solutions. Make observations (firsthand or from media) to 	food, water and air. Plants also have different parts (roots, stems, leaves, flowers, fruits) that help them survive and grow. (1-LS1-1)	1) Structure and Function	
construct an evidence-based account for natural	LS1.B: Growth and Development of Organisms	 The shape and stability of structures of 	
phenomena. (1-LS3-1)	 Adult plants and animals can have young. In many kinds of 	natural and designed objects are related	
 Use materials to design a device that solves a spec 		to their function(s). (1-LS1-1)	
problem or a solution to a specific problem. (1-LS1 Obtaining, Evaluating, and Communicating	1) behaviors that help the offspring to survive. (1-LS1-2) LS1.D: Information Processing		
Information	 Animals have body parts that capture and convey different kinds 	Connections to Engineering, Technology,	
Obtaining, evaluating, and communicating information		and Applications of Science	
2 builds on prior experiences and uses observations and			
texts to communicate new information.	respond to some external inputs. (1-LS1-1) ain LS3.A: Inheritance of Traits	Influence of Engineering, Technology,	
 Read grade-appropriate texts and use media to obt scientific information to determine patterns in the 	Young animals are very much, but not exactly, like their parents.	and Science on Society and the Natural World	
natural world. (1-LS1-2)	Plants also are very much, but not exactly, like their parents. (1-	 Every human-made product is designed 	
	LS3-1)	by applying some knowledge of the	
Connections to Nature of Science	 LS3.B: Variation of Traits Individuals of the same kind of plant or animal are recognizable as 	natural world and is built by built using materials derived from the natural world.	
connections to Nature of Science	 Individuals of the same kind of plant of animal are recognizable as similar but can also vary in many ways. (1-LS3-1) 	(1-LS1-1)	
Scientific Knowledge is Based on Empirical Evide			
 Scientists look for patterns and order when making 			
observations about the world. (1-LS1-2) Connections to other DCIs in first grade: N/A			
	.S1-1); 3.LS2.D (1-LS1-2) 3.LS3.A (1-LS3-1); 3.LS3.B (1-LS3-1); 4.LS1.A (1-L	S1-1): 4. S1.D (1- S1-1): 4.FTS1.A (1- S1-1)	
Common Core State Standards Connections:			
ELA/Literacy –			
RI.1.1 Ask and answer questions about key det			
 RI.1.2 Identify the main topic and retell key details of a text. (1-LS1-2) RI.1.10 With prompting and support, read informational texts appropriately complex for grade. (1-LS1-2) 			
W1.17 With prompting and support, read informational texts appropriately complex for grade. (1-LS1-2) W.1.7 Participate in shared research and writing projects (e.g., explore a number of "how-to" books on a given topic and use them to write a sequence of instructions). (1-LS1-2)			
1),(1-LS3-1)			
W.1.8 With guidance and support from adults, recall information from experiences or gather information from provided sources to answer a question. (1-LS3-1)			
Mathematics – MP.2 Reason abstractly and quantitatively. (1-	53-1)		
MP.5 Use appropriate tools strategically. (1-LS3-1)			
1.NBT.B.3 Compare two two-digit numbers based on the meanings of the tens and one digits, recording the results of comparisons with the symbols >, =, and <. (1-LS1-2)			
1.NBT.C.4 Add within 100, including adding a two-digit number and a one-digit number, and adding a two-digit number and a multiple of 10, using concrete models or drawings			
and strategies based on place value, properties of operations, and/or the relationship between addition and subtraction; relate the strategy to a written method and explain the reasoning uses. Understand that in adding two-digit numbers, one adds tens and tens, ones and ones; and sometimes it is necessary to compose a ten. (1-			
LS1-2)	actin datang two digit numbers, one data tens and tens, ones and ONES, and SO	meanes it is necessary to compose a ten. (1°	
1.NBT.C.5 Given a two-digit number, mentally find	0 more or 10 less than the number, without having to count; explain the reason		
1.NBT.C.6 Subtract multiples of 10 in the range 10-90 from multiples of 10 in the range 10-90 (positive or zero differences), using concrete models or drawings and strategies			
based on place value, properties of operations, and/or the relationship between addition and subtraction; relate the strategy to a written method and explain the			
reasoning used. (1-LS1-2) 1.MD.A.1 Order three objects by length; compare t	ne lengths of two objects indirectly by using a third object. (1-LS3-1)		
I.MU.A.1 Order three objects by length; compare t	ie lenguis of two objects indirectly by using a third object. (1-LS3-1)		

The section entitled "Disciplinary Core Ideas" is reproduced verbatim from A Framework for K-12 Science Education: Practices, Cross-Cutting Concepts, and Core Ideas. Integrated

1.Space Systems: Patterns and Cycles

Students wi	ystems: Patterns and Cycles		
	lice observations of the sun moon	and stars to describe patterns that can be	prodicted [Clarification Statements Examples
1-6991-1		ear to rise in one part of the sky, move across the sky, and se	
		sessment of star patterns is limited to stars being seen at night	
1 5661 3			
1-6331-2		s of year to relate the amount of daylight t	
	limited to relative amounts of daylight, not quantifyir	he amount of daylight in the winter to the amount in the sprin	g or fail.] [Assessment Boundary: Assessment is
		d using the following elements from the NRC document A Fran	newark for K-12 Science Education
	The performance expectations above were developed		
Scie	nce and Engineering Practices	Disciplinary Core Ideas	Crosscutting Concepts
Planning and	Carrying Out Investigations	ESS1.A: The Universe and its Stars	Patterns
	arrying out investigations to answer questions or	 Patterns of the motion of the sun, moon, and stars in 	 Patterns in the natural world can be
	o problems in K–2 builds on prior experiences and	the sky can be observed, described, and predicted. (1-	observed, used to describe phenomena, and
progresses to s	simple investigations, based on fair tests, which	ESS1-1)	used as evidence. (1-ESS1-1),(1-ESS1-2)
provide data to	support explanations or design solutions.	ESS1.B: Earth and the Solar System	
	rvations (firsthand or from media) to collect data	 Seasonal patterns of sunrise and sunset can be 	
	e used to make comparisons. (1-ESS1-2)	observed, described, and predicted. (1-ESS1-2)	Connections to Nature of Science
	d Interpreting Data		
Analyzing data in K-2 builds on prior experiences and progresses to Scientific Knowledge Assumes and C			
	rding, and sharing observations. ations (firsthand or from media) to describe patterns		Consistency in Natural Systems Science assumes natural events happen today
	ral world in order to answer scientific questions. (1-		as they happened in the past. (1-ESS1-1)
ESS1-1)	rai wond in order to answer scientific questions. (1-		 Many events are repeated. (1-ESS1-1)
Connections to other DCIs in first grade: N/A			- Many events are repeated. (1 ESSI 1)
		.B (1-ESS1-1),(1-ESS1-2) 5-ESS1.B (1-ESS1-1),(1-ESS1-2)	
	State Standards Connections:		
ELA/Literacy –			
W.1.7 Participate in shared research and writing projects (e.g., explore a number of "how-to" books on a given topic and use them to write a sequence of instructions). (1-			
ESS1-1),(1-ESS1-2)			
W.1.8 With guidance and support from adults, recall information from experiences or gather information from provided sources to answer a question. (1-ESS1-1),(1-ESS1-2)			
Mathematics –			
	unknowns in all positions, e.g., by using objects, drawings, and equations to represent the problem. (1-ESS1-2)		
	.4 Organize, represent, and interpret data with up to three categories; ask and answer questions about the total number of data points, how many in each category, and how many more or less are in one category than in another. (1-ESS1-2)		
 W.1.8 With guidance and support from adults, recall information from experiences or gather information from provided sources to answer a question. (1-ESS1-1),(1-ESS1-2) MP.2 Reason abstractly and quantitatively. (1-ESS1-2) MP.4 Model with mathematics. (1-ESS1-2) MP.5 Use appropriate tools strategically. (1-ESS1-2) I.OA.A.1 Use addition and subtraction within 20 to solve word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with 			



Second Grade

The performance expectations in second grade help students formulate answers to questions such as: "How does land change and what are some things that cause it to change? What are the different kinds of land and bodies of water? How are materials similar and different from one another, and how do the properties of the materials relate to their use? What do plants need to grow? How many types of living things live in a place?" Second grade performance expectations include PS1, LS2, LS4, ESS1, ESS2, and ETS1 Disciplinary Core Ideas from the NRC Framework. Students are expected to develop an understanding of what plants need to grow and how plants depend on animals for seed dispersal and pollination. Students are also expected to compare the diversity of life in different habitats. An understanding of observable properties of materials is developed by students at this level through analysis and classification of different materials. Students are able to apply their understanding of the idea that wind and water can change the shape of the land to compare design solutions to slow or prevent such change. Students are able to use information and models to identify and represent the shapes and kinds of land and bodies of water in an area and where water is found on Earth. The crosscutting concepts of patterns; cause and effect; energy and matter; structure and function; stability and change; and influence of engineering, technology, and science on society and the natural world are called out as organizing concepts for these disciplinary core ideas. In the second grade performance expectations, students are expected to demonstrate gradeappropriate proficiency in developing and using models, planning and carrying out investigations, analyzing and interpreting data, constructing explanations and designing solutions, engaging in argument from evidence, and obtaining, evaluating, and communicating information. Students are expected to use these practices to demonstrate understanding of the core ideas.

2.Structure and Properties of Matter

2.Structure and Properties of Matter

Students who demonstrate understanding can:

2-PS1-1. Plan and conduct an investigation to describe and classify different kinds of materials by their observable properties. [Clarification Statement: Observations could include color, texture, hardness, and flexibility. Patterns could include the similar properties that different materials share.] 2-PS1-2. Analyze data obtained from testing different materials to determine which materials have the properties that are best suited for an intended purpose.* [Clarification Statement: Examples of properties could include, strength, flexibility, hardness, texture, and absorbency.] [Assessment Boundary: Assessment of quantitative measurements is limited to length.] 2-PS1-3. Make observations to construct an evidence-based account of how an object made of a small set of pieces can be disassembled and made into a new object. [Clarification Statement: Examples of pieces could include blocks, building bricks, or other assorted small objects.]

2-PS1-4. Construct an argument with evidence that some changes caused by heating or cooling can be reversed and some cannot. [Clarification Statement: Examples of reversible changes could include materials such as water and butter at different temperatures. Examples of irreversible changes could include cooking an egg, freezing a plant leaf, and heating paper.]

The performance expectations above were developed using the following elements from the NRC document A Framework for K-12 Science Education: **Science and Engineering Practices Disciplinary Core Ideas Crosscutting Concepts** Planning and Carrying Out Investigations PS1.A: Structure and Properties of Matter Patterns Planning and carrying out investigations to answer questions or Different kinds of matter exist and many of them can be Patterns in the natural and human test solutions to problems in K-2 builds on prior experiences and designed world can be observed. (2-PS1-1) either solid or liquid, depending on temperature. Matter progresses to simple investigations, based on fair tests, which can be described and classified by its observable **Cause and Effect** provide data to support explanations or design solutions. properties. (2-PS1-1) Events have causes that generate Plan and conduct an investigation collaboratively to produce Different properties are suited to different purposes. (2observable patterns. (2-PS1-4) PS1-2),(2-PS1-3) Simple tests can be designed to gather data to serve as the basis for evidence to answer a question. A great variety of objects can be built up from a small set evidence to support or refute student ideas (2-PS1-1) Analyzing and Interpreting Data of pieces. (2-PS1-3) about causes. (2-PS1-2) Analyzing data in K-2 builds on prior experiences and progresses to PS1.B: Chemical Reactions **Energy and Matter** collecting, recording, and sharing observations. Heating or cooling a substance may cause changes that Objects may break into smaller pieces and can be observed. Sometimes these changes are be put together into larger pieces, or Analyze data from tests of an object or tool to determine if it works as intended. (2-PS1-2) reversible, and sometimes they are not. (2-PS1-4) change shapes. (2-PS1-3) **Constructing Explanations and Designing Solutions** Constructing explanations and designing solutions in K-2 builds on prior experiences and progresses to the use of evidence and ideas Connections to Engineering, Technology, in constructing evidence-based accounts of natural phenomena and and Applications of Science designing solutions. Make observations (firsthand or from media) to construct an Influence of Engineering, Technology, evidence-based account for natural phenomena. (2-PS1-3) and Science on Society and the Natural **Engaging in Argument from Evidence** World Engaging in argument from evidence in K-2 builds on prior Every human-made product is designed by experiences and progresses to comparing ideas and applying some knowledge of the natural representations about the natural and designed world(s). world and is built using materials derived Construct an argument with evidence to support a claim. (2from the natural world. (2-PS1-2) PS1-4) **Connections to Nature of Science** Science Models, Laws, Mechanisms, and Theories Explain Natural Phenomena Scientists search for cause and effect relationships to explain natural events. (2-PS1-4) Connections to other DCIs in second grade: N/A Articulation of DCIs across grade-levels: 4.ESS2.A (2-PS1-3); 5.PS1.A (2-PS1-1),(2-PS1-2),(2-PS1-3); 5.PS1.B (2-PS1-4); 5.LS2.A (2-PS1-3) Common Core State Standards Connections: ELA/Literacy RI.2.1 Ask and answer such questions as who, what, where, when, why, and how to demonstrate understanding of key details in a text. (2-PS1-4) Describe the connection between a series of historical events, scientific ideas or concepts, or steps in technical procedures in a text. (2-PS1-4) RI.2.3 RI.2.8 Describe how reasons support specific points the author makes in a text. (2-PS1-2),(2-PS1-4) Write opinion pieces in which they introduce the topic or book they are writing about, state an opinion, supply reasons that support the opinion, use linking words (e.g., W.2.1 because, and, also) to connect opinion and reasons, and provide a concluding statement or section. (2-PS1-4) W.2.7 Participate in shared research and writing projects (e.g., read a number of books on a single topic to produce a report; record science observations). (2-PS1-1),(2-PS1-2),(2-PS1-3) W.2.8 Recall information from experiences or gather information from provided sources to answer a question. (2-PS1-1),(2-PS1-2),(2-PS1-3) Mathematics MP.2 Reason abstractly and quantitatively. (2-PS1-2) Model with mathematics. (2-PS1-1),(2-PS1-2) MP.4 Use appropriate tools strategically. (2-PS1-2) MP.5 2.MD.D.10

Draw a picture graph and a bar graph (with single-unit scale) to represent a data set with up to four categories. Solve simple put-together, take-apart, and compare problems using information presented in a bar graph. (2-PS1-1),(2-PS1-2)

*The performance expectations marked with an asterisk integrate traditional science content with engineering through a Practice or Disciplinary Core Idea.

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2.Interdependent Relationships in Ecosystems

2.Interdependent Relationships in Ecosystem	5	
Students who demonstrate understanding can:	- data and the Marken and south the surday starts to be	
	o determine if plants need sunlight and water to g	row. [Assessment Boundary: Assessment
is limited to testing one variable at a time.]	the function of an animal in dispersion coode or a	allinating plants *
	s the function of an animal in dispersing seeds or p	
	imals to compare the diversity of life in different h	
Emphasis is on the diversity of living things in each on names in specific habitats.]	of a variety of different habitats.] [Assessment Boundary: Assessment do	bes not include specific animal and plant
	oped using the following elements from the NRC document A Framework	for K-12 Science Education
Science and Engineering Practices	Disciplinary Core Ideas	Crosscutting Concepts
 Developing and Using Models Modeling in K–2 builds on prior experiences and progresses to include using and developing models (i.e., diagram, drawing, physical replica, diorama, dramatization, or storyboard) that represent concrete events or design solutions. Develop a simple model based on evidence to represent a proposed object or tool. (2-LS2-2) Planning and Carrying Out Investigations Planning and carrying out investigations to answer questions or test solutions to problems in K–2 builds on prior experiences and progresses to simple investigations, based on fair tests, which provide data to support explanations or design solutions. Plan and conduct an investigation collaboratively to produce data to serve as the basis for evidence to answer a question. (2-LS2-1) Make observations (firsthand or from media) to collect data which can be used to make comparisons. (2-LS4-1) 	 LS2.A: Interdependent Relationships in Ecosystems Plants depend on water and light to grow. (2-LS2-1) Plants depend on animals for pollination or to move their seeds around. (2-LS2-2) LS4.D: Biodiversity and Humans There are many different kinds of living things in any area, and they exist in different places on land and in water. (2-LS4-1) ETS1.B: Developing Possible Solutions Designs can be conveyed through sketches, drawings, or physical models. These representations are useful in communicating ideas for a problem's solutions to other people. <i>(secondary to 2-LS2-2)</i> 	 Cause and Effect Events have causes that generate observable patterns. (2-LS2-1) Structure and Function The shape and stability of structures of natural and designed objects are related to their function(s). (2-LS2-2)
Connections to Nature of Science Scientific Knowledge is Based on Empirical Evidence Scientists look for patterns and order when making observations about the world. (2-LS4-1)		
Connections to other DCIs in second grade: N/A		
	SS3.A (2-LS2-1); K.ETS1.A (2-LS2-2); 3.LS4.C (2-LS4-1); 3.LS4.D (2-L	.S4-1); 5.LS1.C (2-LS2-1); 5.LS2.A (2-LS2-
2),(2-LS4-1)		
Common Core State Standards Connections: ELA/Literacy –		
	e.g., read a number of books on a single topic to produce a report: recor	rd science observations) (2-1 S2-1) (2-1 S4-1)
 W.2.7 Participate in shared research and writing projects (e.g., read a number of books on a single topic to produce a report; record science observations). (2-LS2-1),(2-LS4-1) W.2.8 Recall information from experiences or gather information from provided sources to answer a question. (2-LS2-1),(2-LS4-1) 		
	awings or other visual displays to stories or recounts of experiences when	n appropriate to clarify ideas, thoughts, and
Mathematics –		
MP.2 Reason abstractly and quantitatively. (2-LS2-1),(2-L		
MP.4 Model with mathematics. (2-LS2-1),(2-LS2-2),(2-LS4-1) MP.5 Use appropriate tools strategically. (2-LS2-1)		
2.MD.D.10 Draw a picture graph and a bar graph (with single-unit scale) to represent a data set with up to four categories. Solve simple put-together, take-apart, and compare		
problems. (2-LS2-2),(2-LS4-1)		

2.Earth's Systems: Processes that Shape the Earth

2.Earth's	Systems: Processes that Shape the		
	who demonstrate understanding can:		
2-ESS1-	1. Use information from several sou	rces to provide evidence that Earth events ca	an occur quickly or slowly.
		d timescales could include volcanic explosions and earthquakes, v	which happen quickly and erosion of rocks, which
		nent does not include quantitative measurements of timescales.]	
2-ESS2-		ned to slow or prevent wind or water from c	
	[Clarification Statement: Examples of solutions shrubs, grass, and trees to hold back the land.]	could include different designs of dikes and windbreaks to hold be	ack wind and water, and different designs for using
2-ESS2-		e shapes and kinds of land and bodies of wate	ar in an area [Assessment Boundary:
2-L352-	Assessment does not include quantitative scaling		
2-ESS2-		here water is found on Earth and that it can b	e solid or liquid.
2 2002		pped using the following elements from the NRC document A Fran	
Scie	ence and Engineering Practices	Disciplinary Core Ideas	Crosscutting Concepts
	and Using Models	ESS1.C: The History of Planet Earth	Patterns
	K-2 builds on prior experiences and progresses to and developing models (i.e., diagram, drawing,	 Some events happen very quickly; others occur very slowly, over a time period much longer than one can 	 Patterns in the natural world can be observed. (2-ESS2-2),(2-ESS2-3)
	ca, diorama, dramatization, or storyboard) that	observe. (2-ESS1-1)	Stability and Change
	ncrete events or design solutions.	ESS2.A: Earth Materials and Systems	 Things may change slowly or rapidly. (2-
	a model to represent patterns in the natural world.	 Wind and water can change the shape of the land. (2- 	ESS1-1),(2-ESS2-1)
(2-ESS2-		ESS2-1)	
	g Explanations and Designing Solutions explanations and designing solutions in K–2 builds	ESS2.B: Plate Tectonics and Large-Scale System Interactions	Connections to Engineering, Technology,
	eriences and progresses to the use of evidence and	 Maps show where things are located. One can map the 	and Applications of Science
	tructing evidence-based accounts of natural	shapes and kinds of land and water in any area. (2-ESS2-	
	and designing solutions.	2)	Influence of Engineering, Technology, and
	servations from several sources to construct an b-based account for natural phenomena. (2-ESS1-1)	ESS2.C: The Roles of Water in Earth's Surface	Science on Society and the Natural World
	e multiple solutions to a problem. (2-ESS2-1)	 Processes Water is found in the ocean, rivers, lakes, and ponds. 	 Developing and using technology has impacts on the natural world. (2-ESS2-1)
	Evaluating, and Communicating Information	Water exists as solid ice and in liquid form. (2-ESS2-3)	
Obtaining, ev	valuating, and communicating information in K-2	ETS1.C: Optimizing the Design Solution	
	or experiences and uses observations and texts to	 Because there is always more than one possible solution 	Connections to Nature of Science
	e new information. Iformation using various texts, text features (e.g.,	to a problem, it is useful to compare and test designs. (secondary to 2-ESS2-1)	Science Addresses Questions About the
	, tables of contents, glossaries, electronic menus,	(Secondary to 2-L332-1)	Natural and Material World
	nd other media that will be useful in answering a		 Scientists study the natural and material
scientific	question. (2-ESS2-3)		world. (2-ESS2-1)
	to other DCIs in second grade: 2.PS1.A (2-ESS2-3)		
	of DCIs across grade-levels: K.ETS1.A (2-ESS2-1); 3. TS1.B (2-ESS2-1); 4.ETS1.C (2-ESS2-1); 5.ESS2.A	LS2.C (2-ESS1-1); 4.ESS1.C (2-ESS1-1); 4.ESS2.A (2-ESS1-1), (2-ESS2-1): 5 ESS2 C (2-ESS2-2) (2-ESS2-3)	(2-ESS2-1); 4.ESS2.B (2-ESS2-2); 4.ETS1.A (2-
	re State Standards Connections:		
ELA/Literacy	-		
RI.2.1		e, when, why, and how to demonstrate understanding of key deta	
RI.2.3 Describe the connection between a series of historical events, scientific ideas or concepts, or steps in technical procedures in a text. (2-ESS1-1),(2-ESS2-1)			
 RI.2.9 Compare and contrast the most important points presented by two texts on the same topic. (2-ESS2-1) W.2.6 With guidance and support from adults, use a variety of digital tools to produce and publish writing, including in collaboration with peers. (2-ESS1-1),(2-ESS2-3) 			
W.2.0 With guidance and support from addits, use a variety of digital tools to produce and publish writing, including in conaboration with peers. (2-L332-1), (2-L332-3) W.2.7 Participate in shared research and writing projects (e.g., read a number of books on a single topic to produce a report; record science observations). (2-ESS1-1)			
W.2.8 Recall information from experiences or gather information from provided sources to answer a question. (2-ESS1-1),(2-ESS2-3)			
 SL.2.2 Recount or describe key ideas or details from a text read aloud or information presented orally or through other media. (2-ESS1-1) SL.2.5 Create audio recordings of stories or poems; add drawings or other visual displays to stories or recounts of experiences when appropriate to clarify ideas, thoughts, and 			
SL.2.5	create audio recordings of stories or poems; add dra feelings. (2-ESS2-2)	awings of other visual displays to stories or recounts of experience	es when appropriate to clarify ideas, thoughts, and
Mathematics			
MP.2	P.2 Reason abstractly and quantitatively. (2-ESS2-1),(2-ESS2-2)		
MP.4			
MP.5 Use appropriate tools strategically. (2-ESS2-1) 2.NBT.A Understand place value. (2-ESS1-1)			
2.NBT.A.3			
2.MD.B.5	4D.B.5 Use addition and subtraction within 100 to solve word problems involving lengths that are given in the same units, e.g., by using drawings (such as drawings of rulers)		
	and equations with a symbol for the unknown numb		_ ,

The section entitled "Disciplinary Core Ideas" is reproduced verbatim from A Framework for K-12 Science Education: Practices, Cross-Cutting Concepts, and Core Ideas. Integrated

K-2.Engineering Design

Students who demonstrate understanding can: K-2-ETS1-1. Ask guestions, make observations, and gather information about a situation people want to change to define a simple problem that can be solved through the development of a new or improved object or tool. K-2-ETS1-2. Develop a simple sketch, drawing, or physical model to illustrate how the shape of an object helps it function as needed to solve a given problem. K-2-ETS1-3. Analyze data from tests of two objects designed to solve the same problem to compare the strengths and weaknesses of how each performs. The performance expectations above were developed using the following elements from the NRC document A Framework for K-12 Science Education. **Science and Engineering Practices Disciplinary Core Ideas** Crosscutting Concepts ETS1.A: Defining and Delimiting Engineering Problems Asking Questions and Defining Problems Structure and Function Asking questions and defining problems in K-2 builds on prior A situation that people want to change or create can be The shape and stability of structures experiences and progresses to simple descriptive questions. approached as a problem to be solved through engineering. (K-2of natural and designed objects are Ask questions based on observations to find more ETS1-1) related to their function(s). (K-2information about the natural and/or designed world. (K-2-Asking guestions, making observations, and gathering information ETS1-2) are helpful in thinking about problems. (K-2-ETS1-1) ETS1-1) Define a simple problem that can be solved through the Before beginning to design a solution, it is important to clearly development of a new or improved object or tool. (K-2understand the problem. (K-2-ETS1-1) **ETS1.B:** Developing Possible Solutions ETS1-1) Designs can be conveyed through sketches, drawings, or physical **Developing and Using Models** models. These representations are useful in communicating ideas Modeling in K-2 builds on prior experiences and progresses to for a problem's solutions to other people. (K-2-ETS1-2) include using and developing models (i.e., diagram, drawing, **ETS1.C:** Optimizing the Design Solution physical replica, diorama, dramatization, or storyboard) that Because there is always more than one possible solution to a represent concrete events or design solutions. problem, it is useful to compare and test designs. (K-2-ETS1-3) Develop a simple model based on evidence to represent a proposed object or tool. (K-2-ETS1-2) Analyzing and Interpreting Data Analyzing data in K-2 builds on prior experiences and progresses to collecting, recording, and sharing observations. Analyze data from tests of an object or tool to determine if it works as intended. (K-2-ETS1-3) Connections to K-2-ETS1.A: Defining and Delimiting Engineering Problems include: Kindergarten: K-PS2-2, K-ESS3-2 Connections to K-2-ETS1.B: Developing Possible Solutions to Problems include: Kindergarten: K-ESS3-3, First Grade: 1-PS4-4, Second Grade: 2-LS2-2 Connections to K-2-ETS1.C: Optimizing the Design Solution include: Second Grade: 2-ESS2-1 Articulation of DCIs across grade-bands: 3-5.ETS1.A (K-2-ETS1-1), (K-2-ETS1-2), (K-2 -ETS1-3); 3-5.ETS1.B (K-2-ETS1-2), (K-2-ETS1-3); 3-5.ETS1.C (K-2-ETS1-1), (K-2-ETS1-2), (K-2-ETS1-2 2-ETS1-3) Common Core State Standards Connections: ELA/Literacy RI.2.1 Ask and answer such questions as who, what, where, when, why, and how to demonstrate understanding of key details in a text. (K-2-ETS1-1) With guidance and support from adults, use a variety of digital tools to produce and publish writing, including in collaboration with peers. (K-2-ETS1-1), (K-2-ETS1-3) W.2.6 W.2.8 Recall information from experiences or gather information from provided sources to answer a question. (K-2-ETS1-1), (K-2-ETS1-3) SL.2.5 Create audio recordings of stories or poems; add drawings or other visual displays to stories or recounts of experiences when appropriate to clarify ideas, thoughts, and feelings. (K-2-ETS1-2) Mathematics MP.2 Reason abstractly and quantitatively. (K-2-ETS1-1), (K-2-ETS1-3) MP.4 Model with mathematics. (K-2-ETS1-1),(K-2-ETS1-3) MP.5 Use appropriate tools strategically. (K-2-ETS1-1),(K-2-ETS1-3) Draw a picture graph and a bar graph (with single-unit scale) to represent a data set with up to four categories. Solve simple put-together, take-apart, and compare 2.MD.D.10 problems using information presented in a bar graph. (K-2-ETS1-1),(K-2-ETS1-3)

K-2.Engineering Design