

**HS-LS4-6**

Students who demonstrate understanding can:

**HS-LS4-6. Create or revise a simulation to test a solution to mitigate adverse impacts of human activity on biodiversity.\*** [Clarification Statement: Emphasis is on designing solutions for a proposed problem related to threatened or endangered species, or to genetic variation of organisms for multiple species.]

The performance expectation above was developed using the following elements from *A Framework for K-12 Science Education*:

**Science and Engineering Practices**

**Using Mathematics and Computational Thinking**

Mathematical and computational thinking in 9-12 builds on K-8 experiences and progresses to using algebraic thinking and analysis, a range of linear and nonlinear functions including trigonometric functions, exponentials and logarithms, and computational tools for statistical analysis to analyze, represent, and model data. Simple computational simulations are created and used based on mathematical models of basic assumptions.

- Create or revise a simulation of a phenomenon, designed device, process, or system.

**Disciplinary Core Ideas**

**LS4.C: Adaptation**

- Changes in the physical environment, whether naturally occurring or human induced, have thus contributed to the expansion of some species, the emergence of new distinct species as populations diverge under different conditions, and the decline — and sometimes the extinction — of some species.

**LS4.D: Biodiversity and Humans**

- Humans depend on the living world for the resources and other benefits provided by biodiversity. But human activity is also having adverse impacts on biodiversity through overpopulation, overexploitation, habitat destruction, pollution, introduction of invasive species, and climate change. Thus sustaining biodiversity so that ecosystem functioning and productivity are maintained is essential to supporting and enhancing life on Earth. Sustaining biodiversity also aids humanity by preserving landscapes of recreational or inspirational value. *(Note: This Disciplinary Core Idea is also addressed by HS-LS2-7.)*

**ETS1.B: Developing Possible Solutions**

- When evaluating solutions, it is important to take into account a range of constraints, including cost, safety, reliability, and aesthetics, and to consider social, cultural, and environmental impacts. *(secondary)*
- Both physical models and computers can be used in various ways to aid in the engineering design process. Computers are useful for a variety of purposes, such as running simulations to test different ways of solving a problem or to see which one is most efficient or economical; and in making a persuasive presentation to a client about how a given design will meet his or her needs. *(secondary)*

**Crosscutting Concepts**

**Cause and Effect**

- Empirical evidence is required to differentiate between cause and correlation and make claims about specific causes and effects.

Observable features of the student performance by the end of the course:	
1	Representation
a	Students create or revise a simulation that: <ul style="list-style-type: none"> <li>i. Models effects of human activity (e.g., overpopulation, overexploitation, adverse habitat alterations, pollution, invasive species, changes in climate) on a threatened or endangered species or to the genetic variation within a species; and</li> <li>ii. Provides quantitative information about the effect of the solutions on threatened or endangered species.</li> </ul>
b	Students describe* the components that are modeled by the computational simulation, including human activity (e.g., overpopulation, overexploitation, adverse habitat alterations, pollution, invasive species, changes in climate) and the factors that affect biodiversity.
c	Students describe* the variables that can be changed by the user to evaluate the proposed solutions, tradeoffs, or other decisions.
2	Computational modeling
a	Students use logical and realistic inputs for the simulation that show an understanding of the reliance of ecosystem function and productivity on biodiversity, and that take into account the constraints of cost, safety, and reliability as well as cultural, and environmental impacts.
b	Students use the simulation to identify possible negative consequences of solutions that would outweigh their benefits.
3	Analysis
a	Students compare the simulation results to expected results.
b	Students analyze the simulation results to determine whether the simulation provides sufficient information to evaluate the solution.
c	Students identify the simulation's limitations.
d	Students interpret the simulation results, and predict the effects of the specific design solutions on biodiversity based on the interpretation.
4	Revision
a	Students revise the simulation as needed to provide sufficient information to evaluate the solution.